Town Hall #52
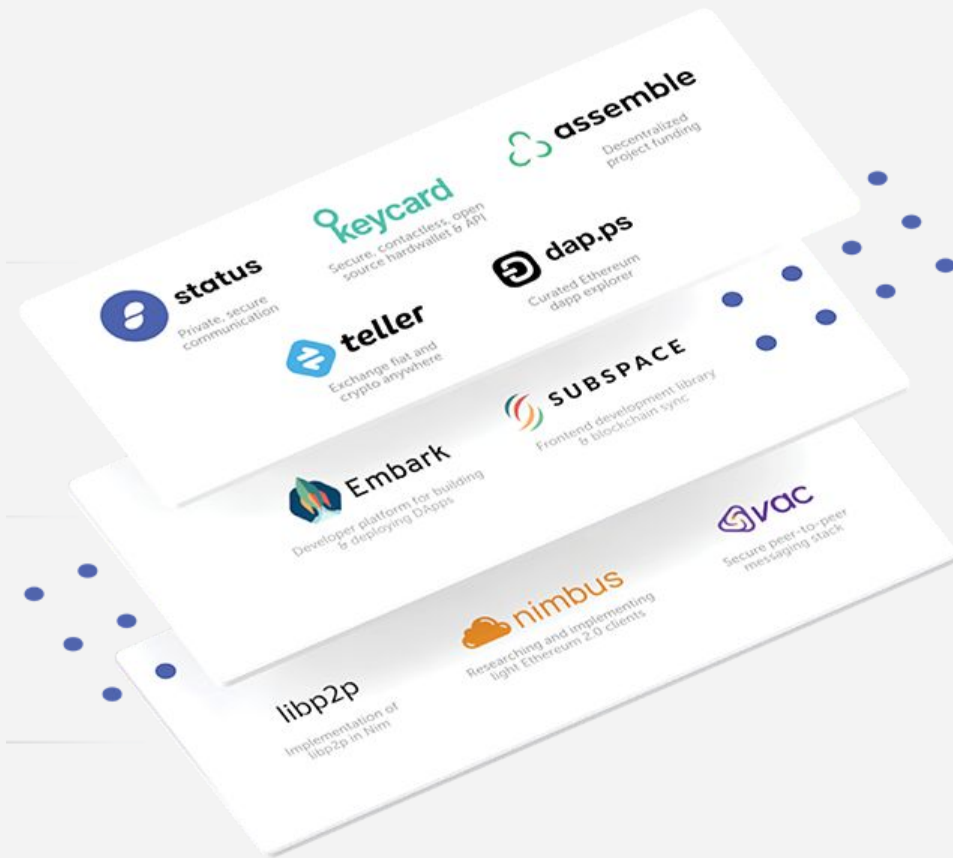
March 2, 2020

the status network

PeopleOps

People Ops
New core contributor

Ting-Ting (Tina) Lee
Technical Writer - NIM

Hiring @ Status

Process, Next Steps, Feedback

Purpose

To explain the steps of hiring for open vacancies at Status.

Understand the process flow and ensure that its uniformed across all teams

Ensure transparency

Increase engagement

What are we covering

Defining the hiring steps and job specification

The Hiring Process

Hiring Channel on Discord and speculative CVs

Feedback

Hiring steps and job specification

Lead Contributor identifies the need/skills gap in the team.

A job specification is prepared with the help of People Ops team.

The Vacancy gets approved by the Carl and Jarrad and an interview process is agreed with the Lead Contributors/Hiring Contacts based on the role (tech, non-tech)

Hiring Process is followed

The Hiring Process

Use of Applicant tracking system to advertise the vacancy on careers site and external job sites

Initial applicant assessment of relevant skills and experience for the advertised role .

Search for passive applicants online and introduce open vacancies at Status.

Conduct initial screening of candidates

Arrange interviews with the Lead Contributors or provide candidate feedback if found unsuitable.

Feedback

Individual feedback is not always possible on all applications due to the volume of applications received.

Specific feedback is always provided if an initial screening is conducted or an applicant has been interviewed by the Team Lead or Hiring Contact.

Feedback must follow in 48 hours after an initial screening or an interview by the People Ops explaining the next steps or rationale for unsuitability

Questions?

Core

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Core

V1

- Soft launch success!
- Great app store feedback
- Active use still expectedly low

V1.0.2 Hot Fix

- *Important download* - it patches a security hole
- More detail to come

![the status network logo] **the status network**

What's next?

- Waku, of course. This week is dedicated to load testing before public release.
- In parallel, preparing to ship:
    - Import accounts in wallet with seed phrase or private key
    - Mark as read in chat menu
    - Bug fixes
- On a future track and in progress:
    - RFC for a Status starter pack; we hope to offer tokens, stickers & all your needs for onboarding for sale by Apple Pay in wallet.
    - Fixes to group chat (functional & UI)
    - Keycard integration

Security and Infrastructure

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Infrastructure

Fleet
- Retired the `eth.beta` fleet [status-react#10051](), [status-go#1865]()
- Retired `geth-exporter` [infra-eth-cluster#79ad8349]()

Sites
- Deployed [media.statusnetwork.com]() [status-media#1]()
- Implemented shorter universal links [universal-links-handler#29]()

App
- Cleanup of `status-react` shells scripts [status-react#10059]()
- Researching F-Droid release process [status-react#8512]()

Misc
- Debugged issues with corrupted data in Prometheus
- Replacing `cron` with `systemd-timer` [infra-misc#ec4dc579]()
- Upgraded `status-cli-client` to v1 [status-cli-client#07d5e2db]()

Upgrades
- OAuth 2.2.0 > 5.0.0
- Jenkins 2.211 > 2.222
- Geth 1.9.10 > 1.9.11

Bridge
- `#dap-ps`
- `#indonesian`

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Marketing

Metrics

Status.im

JAN:
- UNIQUE VISITORS - 14.1K
- PAGEVIEWS - 31.2K
- AVG TIME ON SITE - 01:37
- BOUNCE RATE - 65%

FEB:
- UNIQUE VISITORS - 36.4K
- PAGEVIEWS - 78.1K
- AVG TIME ON SITE - 01:44
- BOUNCE RATE - 68%

Best Performing Blog Content of 2020
1. Announcing Status Version 1.0
2. Mobile Defi Advanced Financial Tools In Your Pocket
3. Building Nimbus on Android - 2
4. WebAssembly / eWasm – What, and Why?
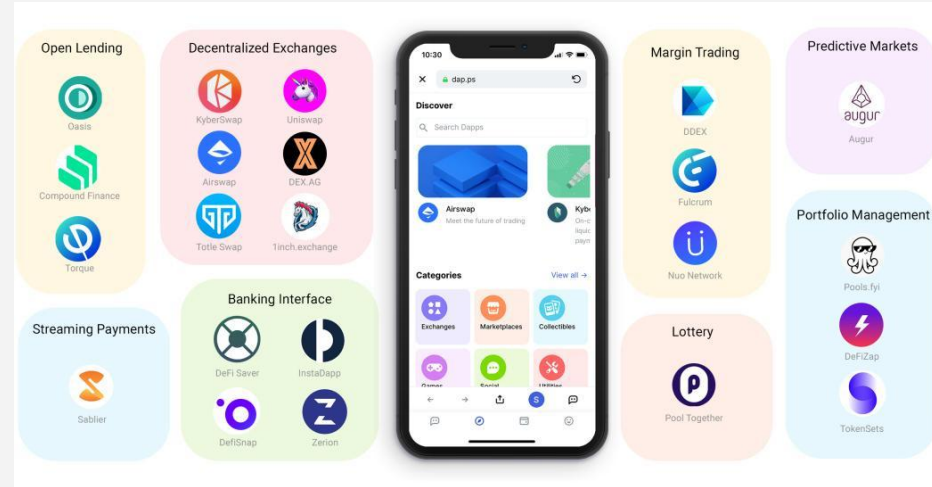5. The Status Network Quarterly Report Q4 2019
6. Our Principles

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Campaigns

#stick2web3

Mobile #Defi

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Keycard

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Keycard

Production
-   1k batch of new cards JCOP4 planned on 31/03
-   Got our stock of 8k JCOP3 replaced for free by 8k JCOP4

Status integration
-   Core team working on blockers and high priority items for the launch
-   Improvements on the phone-to-card interaction UI

Payment scenarios
-   Demo ready

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